IN THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

LISTING OF THE CLAIMS:

1. (Currently amended) A process for protecting a computer from hostile code, the process comprising [the steps of]:

defining at least two trust groups, each of the defined trust groups being characterized by a trust group value;

assigning objects and processes in the computer to one of said trust groups, irrespective of the rights of a user of said computer;

upon operation of a process over an object [or over a second process], comparing a trust group <u>value</u> of the process with a trust group <u>value</u> of the object [or with the trust group of the second process, and];

allowing the operation [according to the results of said comparing step] if the trust group value of the process is not smaller than the trust group value of the object; and disallowing the operation if the trust group value of the process is smaller than the trust group value of the object.

- 2. (Currently amended) The process of claim 1 wherein a process is assigned upon creation to the trust group assigned to the passive code [starting] from which the process is created.
- 3. (Currently amended) The process of claim 1 further comprising [the step of] changing the trust group of [said] the process [after said operation] if the trust group value of the process is greater than the trust group of the object.

- 4. (Currently amended) The process of claim 1 further comprising [the step of] changing the trust group of said object or of said second process after said operation.
- 5. (Currently amended) The process of claim 1 further comprising, upon creation of an object by a process, [the step of] assigning said created object to the trust group of said process.
- 6. (Currently amended) The process of claim 1 further comprising, when said operation is allowed, [the step of] assigning said process to the trust group of said object or of said second process.
- 7. (Currently amended) The process of claim 1 wherein said trust groups are hierarchically ordered, and wherein [the step of] <u>said</u> allowing further comprises: allowing said operation when the trust group of said process is higher or equal in said hierarchy than the trust group of said object or of said second process; and denying said operation when the trust group of said process is lower in said hierarchy than the trust group of said object or of said second process.
- 8. (Currently amended) The process of claim 7 further comprising [the step of] assigning said process to the trust group of said object or of said second process after the operation is allowed.
- 9. (Original) The process of claim 1 further comprising:
 defining at least two types of objects;
 assigning objects to one of said types; and
 wherein the step of allowing operation over an object is further carried out
 according to the type of said object.

- 10. (Previously presented) The process of claim 1 further comprising:

 defining at least two types of processes;

 assigning processes to one of said types, and

 wherein the step of allowing operation of a process is further carried out according to the type of said process.
- 11. (Original) The process of claim 1, further comprising:
 defining at least two types of operations; and
 wherein the step of allowing operation of a process over an object or over a second
 process is further carried out according to the type of said operation.
- 12. (Original) The process of claim 1, further comprising:
 defining at least two types of storage methods,
 assigning a trust group to a type of storage methods; and
 carrying out a storage operation for a process of a trust group according to the
 storage method assigned to the trust group of said process.
- 13. (Currently amended) A computer<u>-readable medium</u> comprising <u>computer</u> readable instructions for protecting a computer from hostile code, the instructions causing the computer to:

identify objects and processes within the computer;

define a table of at least two trust groups[, and]; and

<u>assign</u> objects and processes in the computer [being assigned] to one of said trust groups irrespective of the rights of a user of said computer; [and]

whereby upon operation of a process over an object, the computer is configured to:

compare a trust group value of the process with a trust group value of the object;

allow the operation if the trust group value of the process is not smaller than the

trust group of the object; and

disallow the operation if the trust group value of the process is smaller than the trust group value of the object

[a controller configured to access said table and allow an operation of a process over an object or over a second process according to the results of a comparison of the trust group of said process and the trust group of said object or the trust group of said second process].

14. (Currently amended) The computer<u>-readable medium</u> of claim 13 further comprising <u>instructions causing the computer to</u>:

<u>define</u> a table of types of at least two types of objects, the objects in the computer being assigned one type; and

wherein the [controller] computer accesses said table for allowing said operation.

- 15. (Currently amended) The computer<u>-readable medium</u> of claim 13, wherein said table of trust groups is stored in a non-volatile memory.
- 16. (Currently amended) The computer<u>-readable medium</u> of claim [13] <u>14</u>, wherein said table of types is stored in a non-volatile memory.
- 17. (Currently amended) The computer<u>-readable medium</u> of claim 13, further comprising <u>instructions causing the computer to define</u> a table of rules, and wherein said [controller] <u>computer</u> accesses said table of rules.
- 18. (Currently amended) The computer<u>-readable medium</u> of claim [13] <u>17</u>, wherein said table of rules is stored in a non-volatile memory.
- 19. (Currently amended) The computer<u>-readable medium</u> of claim 13, wherein the computer is operatively coupled to a network, the network including a server, the table of trust groups stored in said server.

- 20. (Currently amended) A computer<u>-readable medium</u> according to claim [19] 14, wherein the computer is operatively coupled to a network, the network including a server, the [said] table of types is stored in said server.
- 21. (Currently amended) A computer<u>-readable medium</u> according to claim [19] <u>17</u>, wherein <u>the computer is operatively coupled to a network, the network including</u> a server, the [said] table of rules is stored in said server.
- 22. (New) A computer-readable medium containing a computer readable instructions for protecting a computer from hostile code, the instructions causing the computer to:

define at least two trust groups, each of the defined trust groups being characterized by a trust group value;

assign objects and processes in the computer to one of said trust groups, irrespective of the rights of a user of said computer;

upon operation of a process over an object, compare a trust group value of the process with a trust group value of the object;

allow the operation if the trust group value of the process is not smaller than the trust group of the object; and

disallow the operation if the trust group value of the process is smaller than the trust group value of the object.